

SIPREC

Recording Metadata Model for SRS

SIPREC Virtual Meeting 28-sep-2010

Paul Kyzivat

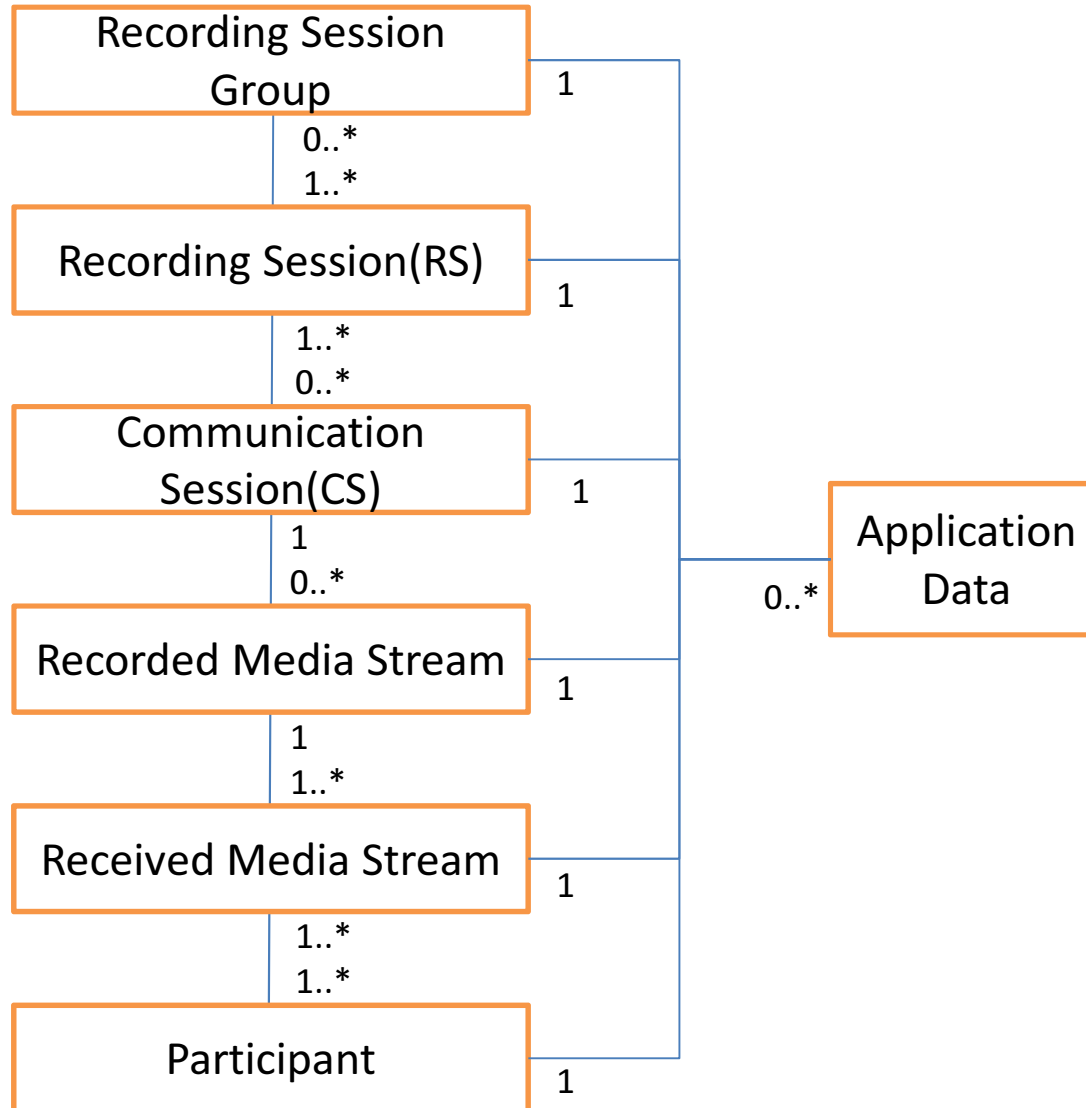
on behalf of the team

Team: Paul Kyzivat, Ram Mohan R, R Parthasarathi

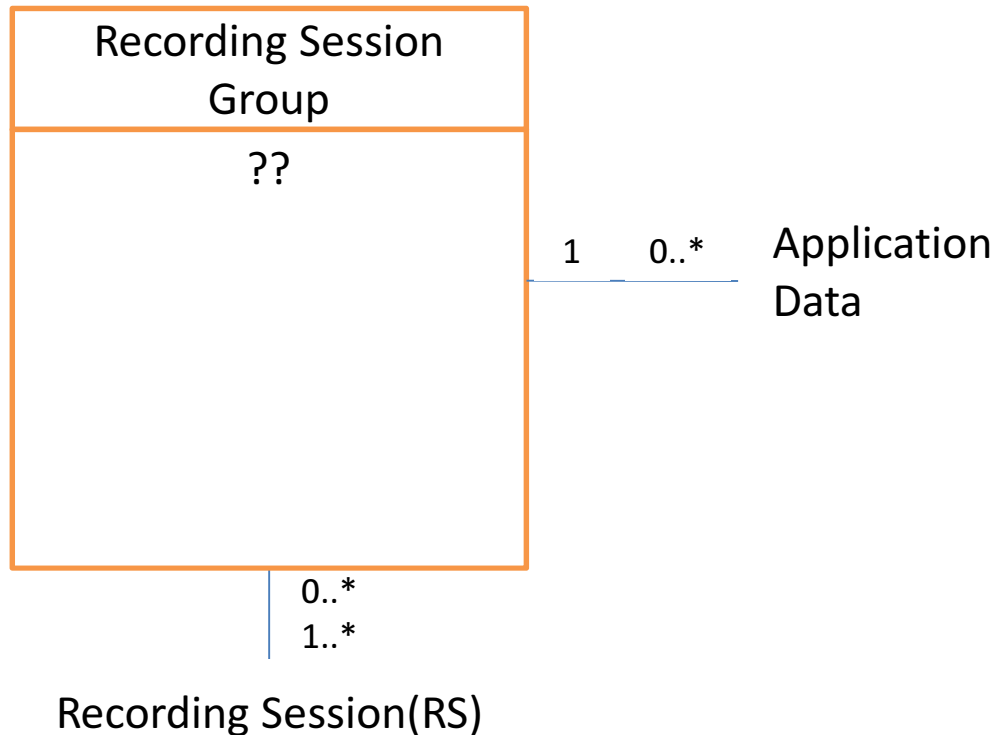
Agenda

- Recording Metadata model for SRS
- Open Issues
- Next Steps

Metadata Model

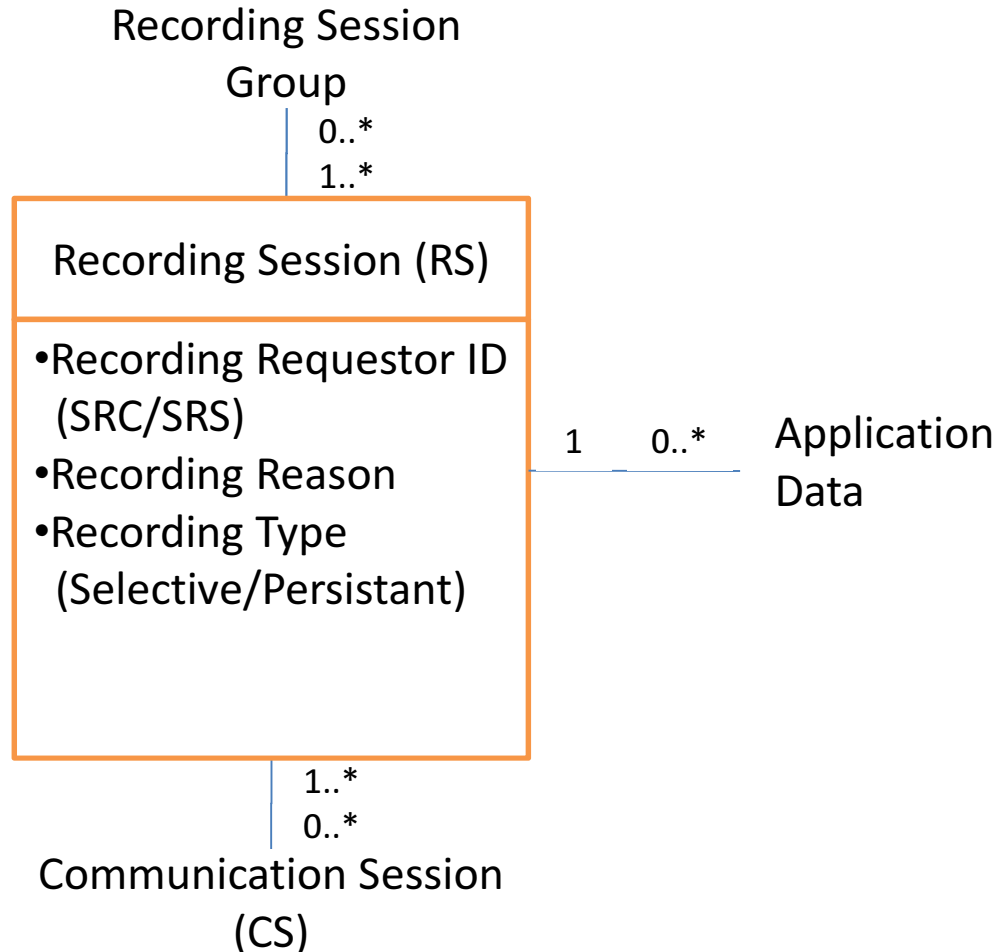


Metadata Model: Recording Session Group



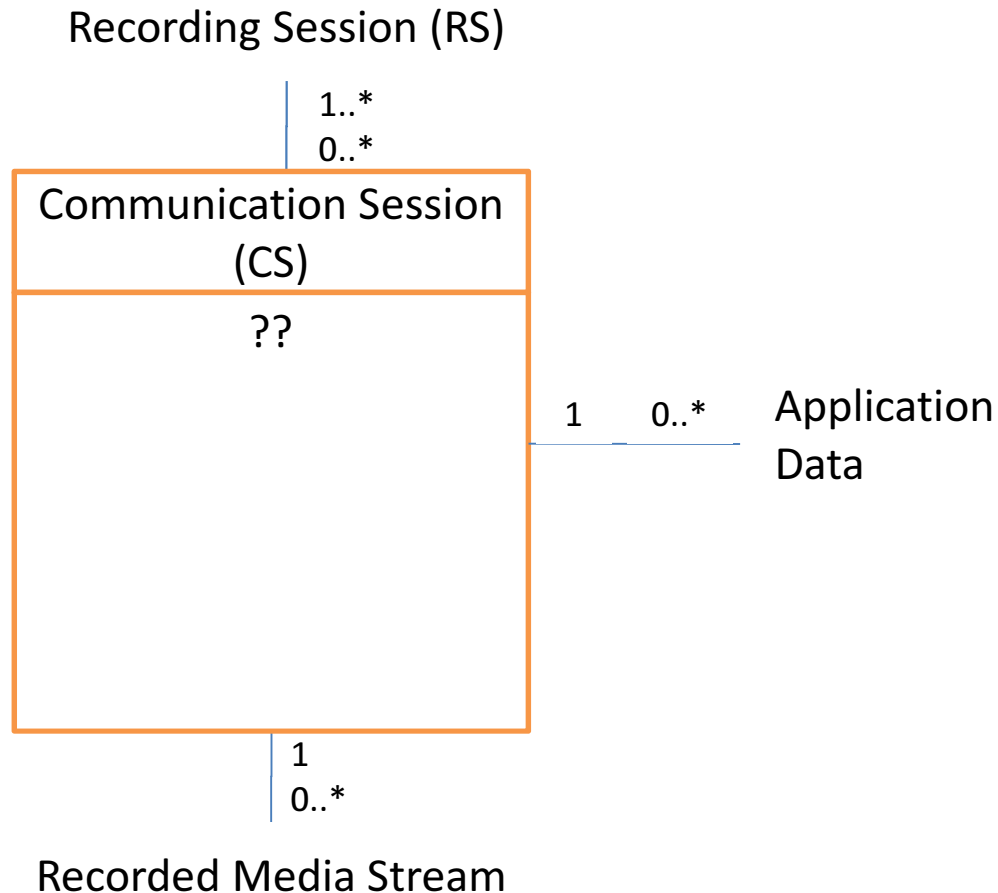
- These are optional
- Used when multiple RS are related
 - (e.g. recording initiated by multiple participants.)
- Do we need them?
- What attributes?
type/usage/reason?

Metadata Model: Recording Session



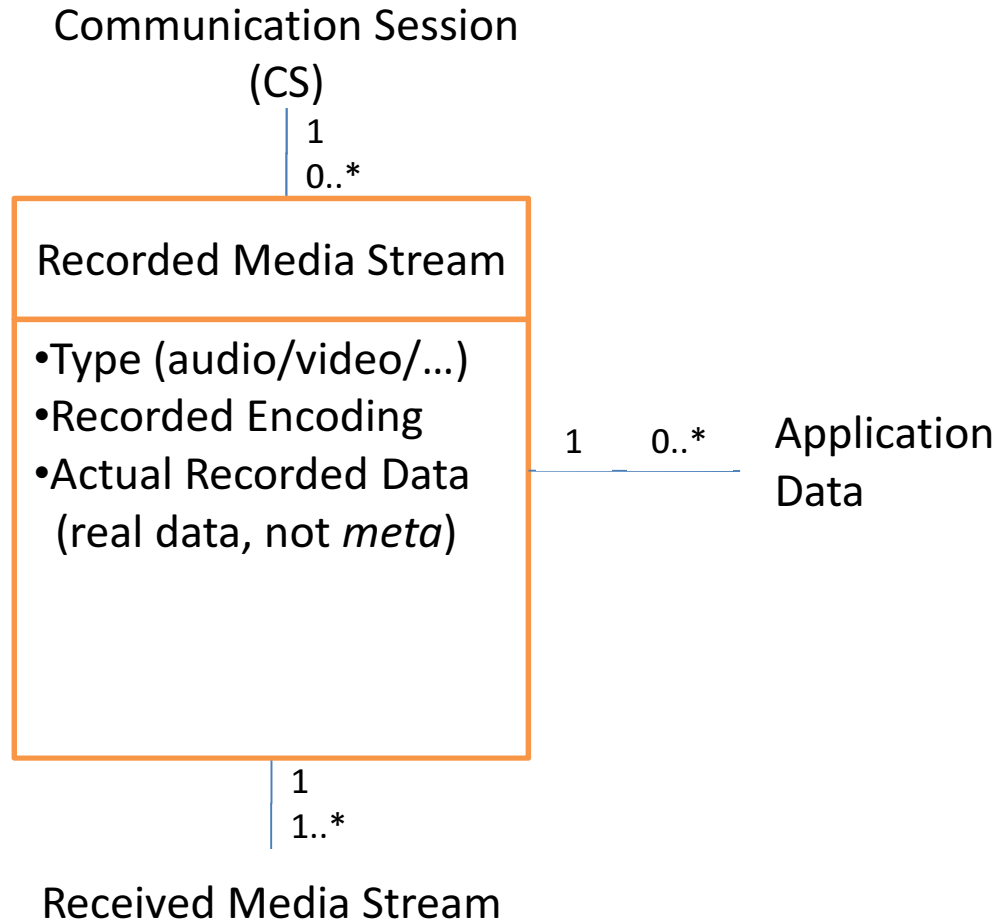
- 0 or more CS per RS
 - 0 for persistent recording where there has been no CS
- What other attributes are needed?

Metadata Model: Communication Session



- 1 or more RS per CS
 - Recording of same CS initiated by multiple SRC
- 0 or more Recorded Media Stream per CS
 - Different media
 - Starting/stopping media?
- What attributes? (This needs attention)

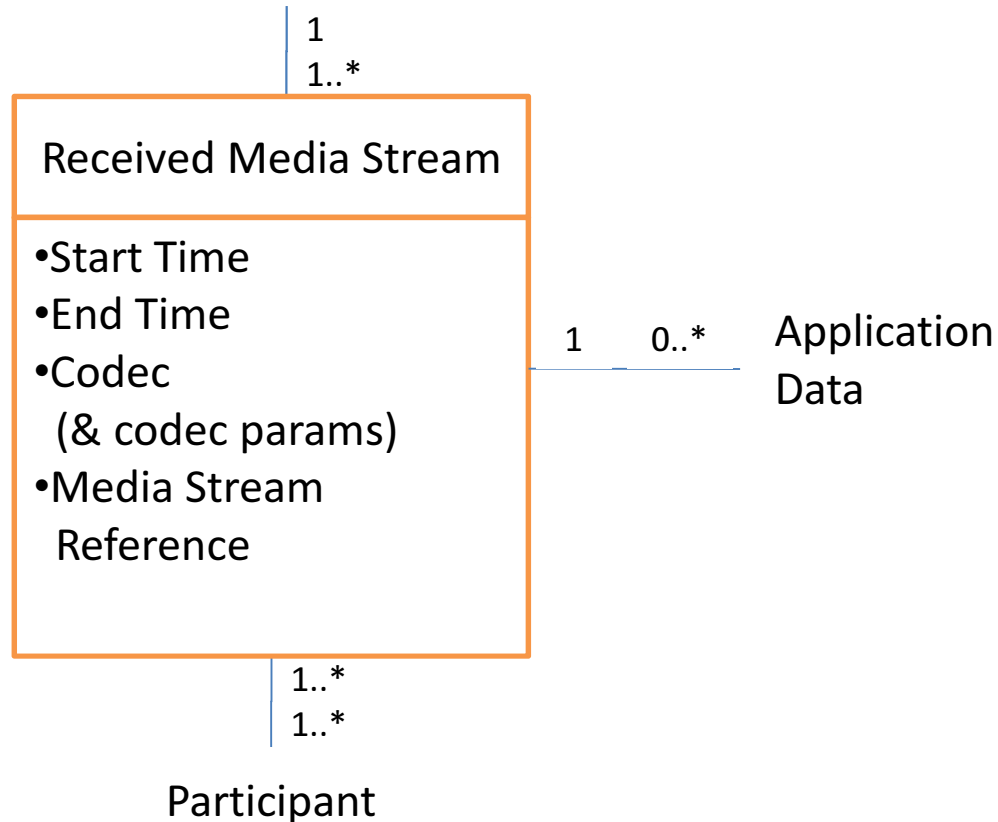
Metadata Model: Recorded Media Stream



- 1 or more CS per Recorded Media Stream
 - Does >1 make sense?
- 1 or more Received MS per Recorded MS
 - Historical tracking of data sources otherwise lost in the mix
- Permits the recorded data to be encoded differently from the received media
- This *may* be enough

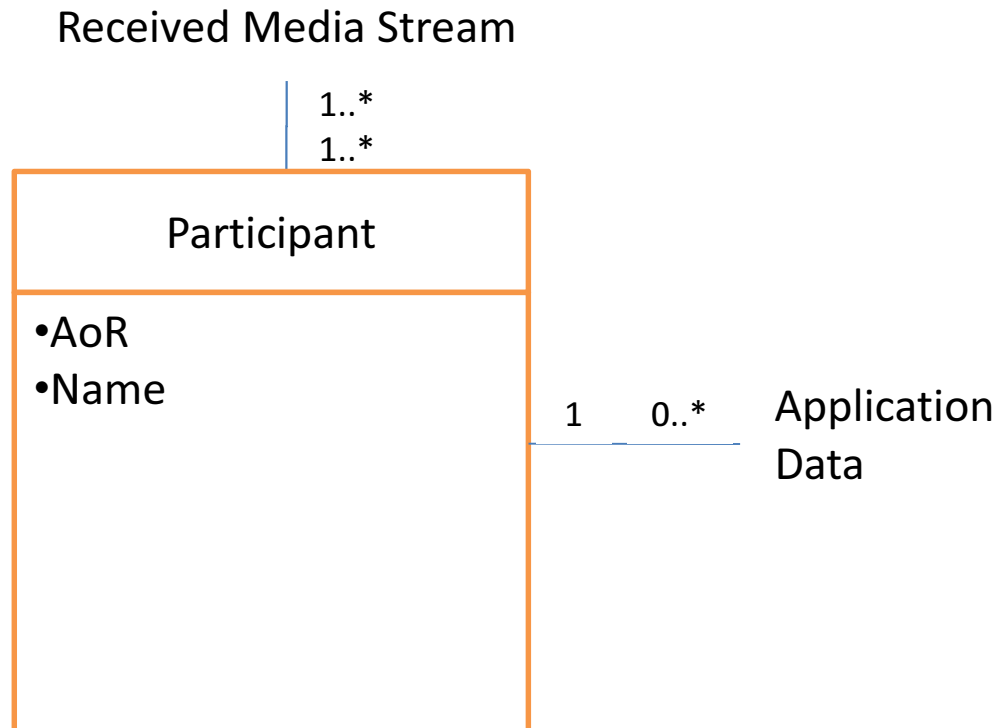
Metadata Model: Received Media Stream

Recorded Media Stream



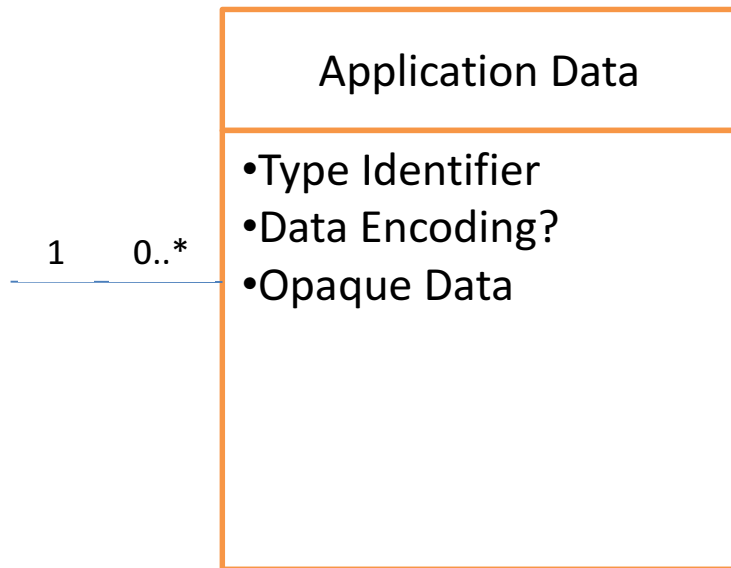
- 1 or more Participants
 - When mixing done before delivery to SRS (e.g. conf focus)
- Do we need the codec info, distinct from the recorded encoding?
- How do we represent codec params (SDP snippets?)
- Media stream reference only needed while recording

Metadata Model: Participant



- 1 or more Received Media Streams per Participant
 - Same participant provides multiple streams (e.g. audio & video)
- Is there other data we could plausibly get about a participant?

Metadata Model: Application Data



- Allowing any number of application data objects attached to any of the others.
 - Any we can eliminate?
- We need a type identifier.
 - What namespace?
 - What assignment rules?
- Do we need a data encoding type separate from type id?
- How do we represent / transmit the opaque data?
 - Text/binary